New SCHPA Member Orientation

Welcome to the Southern California Horseshoe Pitchers Association (SCHPA)! The SCHPA is a Charter of the National Horseshoe Pitchers Association (NHPA). To learn more about these two organizations, see their web sites:

SCHPA Web Site:	www.socalhorseshoes.weebly.com
NHPA Web Site:	www.horseshoepitching.com

New Members – If you are entering your first NHPA sanctioned tournament, you must endure a "qualifying" procedure before you register. Therefore, show up at the tournament 30 minutes before the check-in time (or a full hour before the tournament's start time). Seek out the Tournament Director and let him know that you are a new player and must qualify. The Tournament Director will designate someone to supervise/score your qualification. Qualification has you pitch 50-100 horseshoes. The number of ringers made during qualification determines your initial ringer percentage.

SCHPA Tournament Schedule – a few explanations about our schedule and tournament protocol. Only current NHPA members are allowed to play in SCHPA tournaments. Use your NHPA membership number for identification.

"Check-in" time is the deadline for entering the tournament. Tournament play will start about 30 minutes after the check-in time. Most tournaments are "walk-up" that take all players registering by the check-in time. Some tournaments are designated "Pre-Reg" meaning that you must pre-register by mail. See our website for entry forms.

"Club Location" is the location of the tournament. See list of clubs for address, court location, and contact information.

The tournament entry fees depend on the type of tournament. "PLAQUE" tournaments provide NHPA patches and nameplates for each class winner (2nd place only gets a nameplate). "MONEY" tournaments provide small cash awards in addition to NHPA patches and nameplates for each class winner (2nd place gets a smaller cash award and a nameplate).

Tournament Play – Each player's ringer percentage is used to group the tournament players with similar skill level into "classes." Each class competes for a 1st and 2^{nd} place winner using a round-robin format where you play each other player of your class.

Horseshoes - Bring your own horseshoes and they must meet NHPA specifications.